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1 **Integration of MBSE and PLM: complexity and**
2 **uncertainty**

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14 **Abstract:** Currently, MBSE and PLM methods and solutions are not well aligned
15 with each other resulting in excessive complexity and uncertainty. Their full-
16 scale integration would facilitate the development of complex systems. Better
17 data flow from conceptual design to detailed design and feedback from later
18 stages of product development are needed. In this paper, we analyse the MBSE
19 and PLM integration from a system of systems (SoS) perspective and apply some
20 of the methods used in systems engineering to better understand their nature,
21 quantify their epistemic uncertainty and propose possible solutions to reduce
22 their complexity and uncertainty. To achieve these goals, we study systems
23 ontologies, such as the object-process methodology (OPM), the core product
24 model (CPM), and manufacturing process management (MPM), which represent
25 essential elements of a digital engineering solution. We also propose a measure
26 of complexity to better quantify the structure of the interfaces through the design
27 structure matrix (DSM)-based approach.

28 **Keywords:** complexity; product design; model-based systems engineering;
29 MBSE; product lifecycle management; PLM; ontology; uncertainty; product
30 lifecycle management.

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34 88.

35 **Biographical notes:**

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15 Clement Fortin is Professor and Associate Provost for International Affairs at
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24 2015, he was awarded the status of Professor Emeritus for his exceptional
25 contributions to Polytechnique Montréal.

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28

29 **1 Introduction**

30 Many years of research on the implementation of major Digital Transformation projects
31 have shown that less than 30% of them are successful (De la Boutetière *et al.*, 2018). This
32 low success rate is largely due to the great complexity of the information systems involved.
33 In the manufacturing sector, current industrial practice recognises that PLM systems have
34 reached a level of extreme complexity that make their implementation and future evolution
35 extremely difficult (Chevalier, 2019). Moreover, as internet and cloud-based information
36 technologies are more and more integrated into all types of products, there is a need to
37 develop them from a Cyber-Physical Human (CPH) systems perspective as indicated in the
38 Industry 4.0 initiative, which requires the integration of a Systems Engineering approach
39 supported by Model-Based Systems Engineering (MBSE) with Product Lifecycle
40 Management (PLM) methodologies and tools. The resultant Integrated System, which is
41 called a Digital Engineering platform by the International Council for Systems Engineering
42 (INCOSE) (Giachetti *et al.*, 2018) is still in its early development, and proper
43 methodologies must be developed to decrease its complexity and thus its uncertainty.

44 To properly understand the main reason for the uncertainty in the Digital Engineering
45 domain, which is deeply embedded into the core of current PLM systems, one must look at
46 the genesis of these systems and their evolution. PLM systems have evolved from CAD

1 systems that have themselves been developed to replace paper drawings which come from
2 the 1st Industrial Revolution in the middle of the 19th century (Chandrasegaran *et al.*,
3 2013). The product definition supported by 2D drawings has been greatly standardised for
4 more than a century and is still the legal support for the vast majority of modern mechanical
5 and aerospace products. These 2D drawings have been well proven to properly define the
6 mechanical product itself, including its Product Manufacturing Information (PMI), and
7 coupled with Product Development Management (PDM) tools for configuration
8 management, have served us so well for their original purpose.

9 PLM systems are thus today very powerful modelling and analysis tools for very
10 complex mechanical systems of all types where the spatial representation plays a vital role.
11 As presented by Mukhachev and Fortin (2020), drawings and CAD solid models carry
12 essentially no definition of time and are thus stateless objects which are not able to properly
13 represent CPH systems developed today for Industry 4.0 environments (Michels, 2018).
14 Therefore, they are inappropriate because they cannot properly represent systems,
15 including their software and electronics components and subsystems, which are very much
16 time-dependent and rely on proper time management capabilities for their representations.
17 Therefore, they have a fundamental epistemic uncertainty for systems representation which
18 increases their complexity unnecessarily. This is why we propose to build new Digital
19 Engineering systems for Industry 4.0 based on a fundamental ontology which is perfectly
20 aligned with the nature of CPH systems.

21 MBSE systems are much more recent and were developed to offer digital support for
22 document-based Systems Engineering (SE) processes developed in the second part of the
23 20th century in space and aviation industries. The SE approach was fully implemented for
24 the Apollo program a little more than 50 years ago and has since been further developed
25 for a number of fields supported by its Vee model (NASA Systems Engineering Handbook,
26 2016; INCOSE Systems Engineering Handbook, 2016). MBSE has been developed to
27 model the essential elements of systems including system behaviour and structure,
28 functions and requirements. The most common approach is based on SysML (Friedenthal
29 *et al.*, 2014), which has been derived from UML and therefore has a very strong information
30 system component. It is currently widely used in some industrial sectors but does not offer
31 a well-structured ontology linking its nine types of diagrams. However, SysML is capable
32 of representing very complex CPH systems and has been implemented in several software
33 environments. There is currently ongoing work to further develop this modelling language
34 under the SysML 2.0 initiative to align it closer with the Digital Engineering vision.
35 Another approach for MBSE is the one proposed by Dori with OPM (Dori, 2002) which is
36 based at its genesis on CPH systems representations and offers a formal ontology and
37 language to support any System of Systems (SoS) development. The SoS concept is
38 extensively used in SE and perfectly corresponds to the MBSE, PLM, Industry 4.0 and
39 Digital Engineering environments.

40 There is a huge demand for such work, as Digital Engineering aims to supports the
41 definition of well-structured Digital Twins, which are embodiments of both the systemic
42 view and the product view, including its manufacturing and its maintenance, as defined by
43 Grieves and Vickers (2017). Thus, the Digital Twin is a set of virtual information constructs
44 that fully describes all the information necessary to define, describe and produce a potential
45 or actual physical manufactured product, including requirements, fully annotated 3D model
46 with geometric dimensioning and tolerancing (GD&T), material specifications,
47 manufacturing processes, etc. To support the flow of virtual data throughout the product
48 development process, more work remains to be done with regards to the ontological
49 integration of MBSE and PLM: from a systemic representation to a detailed product

1 definition (Menshenin *et al.*, 2020) as well as to manufacturing, operations and
2 maintenance with appropriate feedback to design phases.

3 Thus, the integration of PLM (Stark, 2016) with MBSE (Walden *et al.*, 2015) is still in
4 its infancy, and much remains to be solved to reach efficient Digital Engineering
5 methodologies and tools which will result from the integration of these two domains.

6 **2 Methodological Approach**

7 As mentioned above, in this research work, we propose to look at some of the fundamental
8 reasons which have led to this extreme level of complexity and therefore, to the significant
9 uncertainty present in our current PLM, MBSE and Digital Engineering environments. We
10 examine the hypothesis that this is due to some fundamental epistemic uncertainty, and
11 propose three possible approaches and analysis tools to overcome these difficulties in the
12 implementation of Digital Engineering solutions for the development of complex CPH
13 systems (Sowe *et al.*, 2016).

14 The first approach proposes the adoption of the Object-Process Methodology (OPM)
15 fundamental ontology to model all types of CPH systems; its simplicity and
16 comprehensiveness can contribute to reducing complexity and clearly define objects,
17 processes and systems states, thus reducing uncertainty.

18 The second approach proposes the Design Structure Matrix (DSM) tool as a powerful
19 approach to model and integrate the various components of a Digital Engineering platform
20 represented by its various ontologies. We thus propose to use ontologies to integrate the
21 various information systems in a complex digital thread and represent their various
22 relationships within the DSM in order to visualise and analyse an Integrated System of any
23 complexity. Our goal here is not to propose a unique ontology of Digital Engineering but
24 to define a methodology able to simplify the integration of various systems of any nature
25 and size.

26 Our third approach and contribution is to propose an uncertainty dashboard to help
27 implementation teams to quantify and compare various Digital Engineering projects. The
28 dashboard proposes a number of variables to compare projects and quantifies the
29 complexity of any system by analysing the eigenvalues of the DSM matrix representation
30 as proposed by Sinha and de Weck (2013).

31 These three approaches make complex integrated systems components and their
32 relationships visible. By quantifying complexity, risks and other important variables, we
33 propose to significantly reduce the epistemic uncertainty of complex PLM, MBSE and
34 Digital Engineering implementation projects.

35 To achieve these, we are analysing the uncertainty in a product/system development
36 digital environment, which is really a SoS and particularly the MBSE/PLM integrated
37 environment. Therefore, we apply an SE approach and tools to the integration of MBSE
38 and PLM systems themselves.

39 To illustrate our general approach, we present a representative ontology of Digital
40 Engineering built on the OPM formal ontology of Object-Process and State entities which
41 can properly represent any CPH system. This representative ontology of Digital
42 Engineering also uses the CPM-based ontology, which includes behaviour and function
43 entities represented in the CPM model developed by NIST, including geometric tolerances
44 and assembly entities represented in the Open Assembly Model (OAM) (Sudarsan, 2005).
45 Thirdly, we also propose to use an MPM ontology which imbeds the manufacturing process
46 definition. Our aim is to present an integrated ontology that demonstrates how our proposed

1 approach could reduce complexity and thus uncertainty of future PLM and Digital
2 Engineering solutions.

3 **3 Literature Review**

4 *3.1 Systems ontologies*

5
6 In this subsection, we overview the ontology models that are studied throughout the paper.
7 We have chosen these ontologies as representative ones to demonstrate the meta-models
8 for MBSE and PLM systems. In principle, we argue that any other meta-model can be used
9 following the same principles as discussed in our paper. Thus, the chosen ontologies are
10 representative rather than those that can only be used within the proposed approach.

11 *3.1.1 Object-Process Methodology (OPM)*

12
13
14 OPM (Dori, 2002) is based on a solid fundamental knowledge of systems and is now
15 standardised in ISO 19450 (ISO 19450, 2015). Overall, as proposed by Dori, there are three
16 core entities of a system in OPM methodology: objects, processes, and related states. An
17 entity “state” links an entity “object” (space representation) and an entity “process” (time
18 representation). Thus, time is explicit in OPM models, and “objects” can be defined as
19 stateful objects, as described by Dori (2002) and Crawley *et al.* (2015), meaning that they
20 carry both space and time in their essence. OPM also has four structural relationships which
21 connect objects to express static, long-term relationships between them. These relationships
22 are specialisation, exhibition, decomposition, and instantiation. Also, OPM has two
23 procedural relationships which connect processes to objects to express these
24 transformations - transformation link and enabling link.

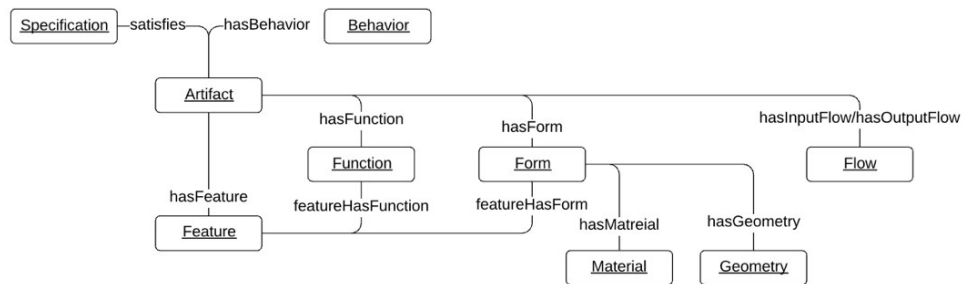
25 The OPM ontology is very powerful, as it allows representing the CPH systems simply
26 and elegantly. OPM has been developed to represent specifically CPH systems, as it enables
27 modelling and textual representations of fundamental constructs expressed as objects,
28 processes, and states. OPM provides both graphical (Object-Process Diagram) and
29 linguistic (Object-Process Language) representations that allow documenting and
30 modelling the core information about Digital Twins for complex CPH systems at the
31 conceptual design stage. The idea behind OPM is that the combination of these entities and
32 relationships allows a systems designer to effectively represent a complex system of any
33 nature, its function and behaviour particularly at any stage of the system/product lifecycle
34 (Dori *et al.*, 2019).

35 *3.1.2 Core Product Model (CPM)*

36
37
38 CPM is an abstract model with generic semantics, allowing to describe key characteristics
39 of PLM information, the development of which was driven by the need of next-generation
40 product development systems to manage voluminous and heterogeneous data flows. The
41 main entity in the core model is the artifact that represents a distinct element in a product.
42 In turn, the artifact entity has three main entities representing main characteristics: form,
43 corresponding function and product behaviour. The function entity describes what the
44 artifact is supposed to do based on engineering requirements and stakeholders’ needs. In
45 turn, the form entity represents the design solution for function implementation in terms of
46 geometry and material. The behaviour entity describes how the form of an artifact
47 implements its function (Fenves, 2001).

1 The basic data structure of CPM presented in Figure 1 shows all the entities that could
2 be represented in ontology (rounded rectangle) as well as the connections that demonstrate
3 the existence of any kind of relationship (aggregation, association, etc.) between these
4 entities.
5

6 **Figure 1** CPM basic data structure



7
8
9 To properly capture assembly and system-level tolerance information and to define
10 kinematic constraints, the CPM framework was extended with the Open Assembly Model
11 (OAM) (Sudarsan, 2005), highlighting information requirements for part features and
12 assembly relationships. The data structure used is part of the Standard for Exchange of
13 Product model data (STEP), based on ISO 10303 (ISO 10303, 1994). The ISO 10303
14 standard defines a system-independent format for computer-interpretable representation of
15 product data and for its exchange between different CAD systems or between CAD and
16 downstream application systems. By doing this, the basic CPM data structure is
17 complemented by such basic entities as: “kinematic pair”, “assembly”, “assembly feature”
18 and “tolerance”. The “Assembly” entity, decomposed into “parts” and “subassemblies”,
19 incorporates information about assembly relationships and component composition. In
20 turn, “geometric tolerancing” is a critical issue in the design of CPH systems which
21 characterises assembly analysis and controls the variability of linear dimensions. This
22 extension is critical to the product definition at the detailed design stage.

23 CPM and its several extensions (including OAM) form the NIST Information
24 modelling framework to specify the product design information and knowledge to facilitate
25 semantic interoperability of this product information between CAD/CAE/CAM systems
26 and to capture the evolution of product families. Based on that framework, several attempts
27 were made to complement CPM and create a more applicable engineering system. For
28 example, such ontological approaches as OntoSTEP (Barbau *et al.*, 2012) and ONTO-PDM
29 (Panetto *et al.*, 2012) were developed.

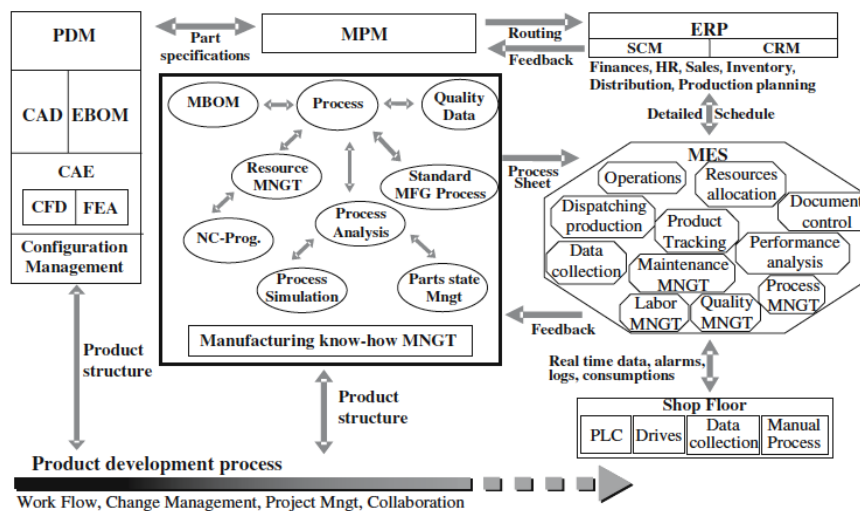
30 OntoSTEP is a model for translating the STEP schema and its instances into the
31 Ontology Web Language (OWL) for easy integration of geometry representation via STEP
32 with beyond geometry representation via a semantic model to incorporate non-geometrical
33 concepts of function, behaviour and requirements based on CPM/OAM (Fiorentini *et al.*,
34 2007). The main challenge with OntoSTEP models is that they represent not only semantic
35 information related to the features of the product but also structural data that does not bring
36 any semantics and is used for future implementation. In turn, ONTO-PDM is an approach
37 to facilitate system interoperability in manufacturing environments. Its formalisation is
38 based on the integration and reuse of knowledge embedded in existing standards for product
39 technical data (ISO 10303, 1994) and ERP/MES data (IEC 62264, 2003).

40
41

1 3.1.3 Manufacturing Process Management (MPM)
 2

3 MPM has been developed to bridge the worlds of engineering and production by focusing
 4 on the manufacturing process definition (Huet *et al.*, 2011). Its ontology is based on
 5 complementary information relationships linking design and manufacturing product
 6 definitions, through the eBOM (as-designed product structure) managed by the PDM
 7 system, and the mBOM (as-planned product structure) respectively, managed by the MPM
 8 system; it effectively provides coherence between the digital and physical twins, the latter
 9 being generated by the manufacturing processes including configuration management. The
 10 inclusion of the MPM can play a central role in concurrent engineering, providing
 11 synchronisation of design and manufacturing processes definitions through a digital
 12 collaborative environment (Fortin and Huet, 2007). In concrete terms, this represents the
 13 transition from the 3D geometry to the complete manufacturing process definition, then to
 14 production planning, and integration with the Enterprise Resource Planning (ERP), the
 15 Manufacturing Resource Planning (MRP) and Manufacturing Execution System (MES), as
 16 shown in Figure 2. MPM has been extensively implemented in large industrial
 17 organisations globally and is, therefore, a well-proven technology.
 18

19 **Figure 2** MPM integration within PDM, ERP and MES environments



20
 21 *Source:* Gagné and Fortin (2007)
 22

23 3.2 Design Structure Matrix (DSM)
 24

25 To analyse the ontologies of MBSE to PLM data integration, we have used the DSM, which
 26 is widely addressed in the SE community. DSM was developed by Steward (1981) and over
 27 time, proved its effectiveness as a tool to manage interconnections within a complex system
 28 or product (Browning, 2001; Menshenin and Crawley, 2018).
 29

30 Eppinger and Browning have demonstrated the utility of DSM-based methods not only
 31 for product architectures but also for project organisations architectures, and for process
 32 architectures (Eppinger and Browning, 2012). Rizzuti and Luigi De Napoli provided a
 33 perspective to integrate the DSM and Axiomatic Design (Suh, 1990) in product design
 (Rizzuti and Luigi De Napoli, 2014). Danilovic and Browning conducted a comparison of

1 the DSM approach and the cross-domain Domain Mapping Matrices (DMM) approach
2 showing their complementary nature and mutual advantages (Danilovic and Browning,
3 2007; Danilovic and Browning, 2004). DSM has also been extended to the Multiple-
4 Domain Matrix (MDM) (Maurer, 2007; Lindemann *et al.*, 2008). Therefore, DSM can
5 potentially be used for a variety of industries and a variety of applications within these
6 industries. Thus, the DSM-based method could be used as an appropriate tool to determine
7 the relationships between the various systems elements. DSMs have been used to represent
8 and analyse very complex industrial systems (Eppinger and Browning, 2012). DSM has
9 such capabilities that make it a universal approach to not only analyse the architecture, but
10 also the data integration between different models.

11 A DSM is also effectively an Adjacency Matrix which can be used to calculate
12 interesting system properties (Eppinger and Browning, 2012). As an example, this
13 approach has been used to calculate the structural complexity of a system, as proposed by
14 Sinha and de Weck (2013).

15 In a DSM, the upper diagonal elements represent the upstream information, which is
16 the feedback from the physical twin to the Digital Twin within the SoS. The elements below
17 the diagonal represent the downstream information flow going from the conceptual design
18 stage to the final product delivery.

19

20 3.3 Project Dashboards

21 Uncertainty influences all stages of system development, from planning to development to
22 control. A widely used tool for monitoring and tracking this uncertainty is a project
23 management dashboard, which is essentially a data dashboard that provides an overview of
24 project status and displays metrics and insights specific to a particular project.

25 Dashboards help stakeholders identify correspondence patterns and anomalies and
26 monitor and analyse critical project processes. Such visual tools facilitate routine tasks and
27 simplify the representation of complex data by displaying information quickly, clearly and
28 efficiently.

29 Several approaches to address uncertainty and complexity using dashboards have been
30 proposed. Loch *et al.* (2000) suggest a framework for evaluating the uncertainty of a project
31 by classifying it into complexity, variation, risk, ambiguity and chaos. Shenhar (2001)
32 proposed a two-dimensional model based on the notion that there are different hierarchies
33 within a product or system. Projects can be classified into four levels of technological
34 uncertainty at the time of project initiation and three levels of complexity depending on the
35 scope of the system. Shenhar and Dvir (2007a) built on this work and proposed the NTCP
36 model; a set of four dimensions to evaluate the novelty, complexity, pace and technological
37 innovation of a project. The diamond-shaped diagram accommodates these four metrics
38 along two axes, and each parameter is evaluated based on expert knowledge. In their work,
39 implementation experts compare the various variables to previous and well-known projects
40 which serve to provide references for the new systems or projects. However, the framework
41 does not specify clear-cut criteria or quantitative measures that might help classify and
42 manage projects. Moreno and Fortin (2020) addressed this gap and proposed an approach
43 to facilitate the early assessment of SoS in conceptual design for new technology insertion
44 by embedding quantitative and qualitative variables into a dashboard. The quantitative
45 variables of complexity and technology integration risks are based on the DSM analysis of
46 complex systems of systems. The qualitative variables are evaluated using historical data
47 from previously implemented similar scenarios. When no reliable data is available, the

1 authors turn to experts to elicit their knowledge on the particular design scenario based on
2 the information available at the moment of the study.

3 Vasnier *et al.* (2020) suggest using dashboards to establish optimised strategies and
4 identify risk environments for Small and Medium Enterprises (SMEs). The authors
5 identified key features of such visualisation and explored how dashboard design can
6 positively affect users' perception of usefulness and ease of use.

8 3.3.1 Complexity and Uncertainty

9
10 Analyses of MBSE and PLM Integration have shown that one of the fundamental problems
11 associated with integrating MBSE and PLM occurs due to the fundamental essence of
12 systems. This issue is interwoven with the complexity arising from the need to explicitly
13 represent time and space to completely define the system form and behaviour throughout
14 the product/system lifecycle (Menshenin *et al.*, 2020).

15 The topic of complexity is widely addressed in the literature and is approached from
16 different viewpoints. For example, Suh proposed the theory of complexity based on the
17 semantic theory of information (Suh, 2005). He defines complexity as “a measure of
18 uncertainty in achieving the specified functional requirements”. The idea is that complexity
19 is associated with the functional requirement and the information content: the greater the
20 information needed to achieve the functional requirement, the greater the information
21 content (of the functional requirements), leading to greater complexity.

22 Complex systems have “many interrelated, interconnected, or interwoven elements and
23 interfaces” (Crawley, 2007). Crawley also distinguishes between essential, perceived, and
24 actual complexity. Uncertainty can be measured through the notion of complexity, as these
25 two definitions have been deeply studied in the literature - for Systems of Systems (Crawley
26 *et al.*, 2015; Sinha and de Weck, 2013); for Structural Complexity and its Implications to
27 Design of Cyber-Physical Systems (Sinha, 2014); and for Product Life Cycle Oriented
28 Representation of Uncertainty (Sprenger and Anderl, 2012). Like many other authors, Suh
29 sees a high degree of interconnectivity between the terms “complexity” and “uncertainty”
30 (Suh, 2005).

31 Uncertainty has also been defined by Wynn *et al.* (2011) as the lack of definition, lack
32 of knowledge and lack of trust in knowledge. This is a very general definition which sheds
33 light on uncertainty in the design process. Uncertainty can be divided into epistemic and
34 aleatory uncertainties. Epistemic uncertainty relates to the lack of knowledge we may have
35 about the system, whether it is modelled or real (Thunnissen, 2003). This definition
36 suggests that the fundamental problem is incomplete and conflicting information of some
37 characteristic of the system. Epistemic uncertainty can thus be decreased by a better
38 definition of the entities and their relationships within each subsystem and between the
39 various subsystems, leading us to better define the interfaces between them.

40 Complexity is a significant contributor to epistemic uncertainty in Digital Engineering,
41 and it needs to be quantified to properly mitigate it and improve product and complex
42 system development. Complexity is hierarchical in nature, as each system has its own
43 unique set of subsystems (Simon, 1998). Complexity arises from the interactions between
44 these subsystems and systems with interdependent behaviours that interact with one
45 another (Miller and Page, 2008).

46 Several authors have developed approaches to evaluate the complexity of engineering
47 systems. The most straightforward approach counts the number of components in a system
48 (Bralia, 1986). Braha and Maimon argue that design complexity is a function of its
49 representation, which includes facts, causal relations, and models; and functional design
50 complexity as a function of the probability of successfully achieving functional

1 requirements and constraints (Braha and Maimon, 1998). In his work, Suh proposed an
2 entropic measure of function and knowledge, describing real complexity as a measure of
3 the uncertainty in meeting the requirements, and imaginary complexity as the uncertainty
4 that arises due to a lack of knowledge of the design (Suh, 1998). El-Haik and Yang evaluate
5 component complexity based on the valuation of information such as design parameters
6 and their correlations and derive mathematical relationships (El-Haik and Yang, 1999).
7 Ameri proposed to evaluate design complexity based on the number of
8 independent/dependent variables and their relations (Ameri *et al.*, 2008). Summers and
9 Shah evaluate the feasibility of a given design by calculating the probability of producing
10 a design by considering the size of the design space (Summers and Shah, 2010). Pahl and
11 Beitz calculate the number of interactions in a system (Pahl and Beitz, 2013).

12 Of all the proposed methods, we have found that the method developed by Sinha and
13 de Weck (Sinha and de Weck, 2013) is the most applicable to evaluate the structural
14 complexity of a Digital Engineering System. The method relates the architecture of a
15 physical system, its components and their interactions, as presented in Equation 1 below.
16 The structural complexity of a system C consists of the complexity of individual
17 components alone C_1 , the complexity of each interaction C_2 and the effect of the internal
18 arrangement of these interfaces, which defines the relationships within the system. This is
19 also known as topological complexity C_3 .

$$20 \quad C = C_1 + C_2 C_3 = \sum_{i=1}^n \alpha_i + \left[\sum_{i=1}^n \sum_{j=1}^n \beta_{ij} A_{ij} \right] \gamma E(A) \quad (1)$$

21 The authors analyse the architecture of any given system, where α_i , which makes up
22 C_1 , represents the individual complexities of the components; the interface complexities
23 β_{ij} that depend on the complexities of each pair-wise interfacing components and a factor
24 assigned to the type of interface, which are part of C_2 ; and the topological complexity C_3
25 that corresponds to the energy of the graph or energy of the matrix $E(A)$ and a normalisation
26 factor γ . The graph energy represents the impact of the internal connectivity between the
27 components of the system. It is defined as the sum of absolute values of the eigenvalues of
28 the Adjacency Matrix A_{ij} , which represents the complexity of the relationships between
29 the components of the system and is usually a binary matrix. The normalisation factor used
30 to scale the topological complexity is based on known cases and is calculated by the authors
31 as 1 over the number of components in the particular system.

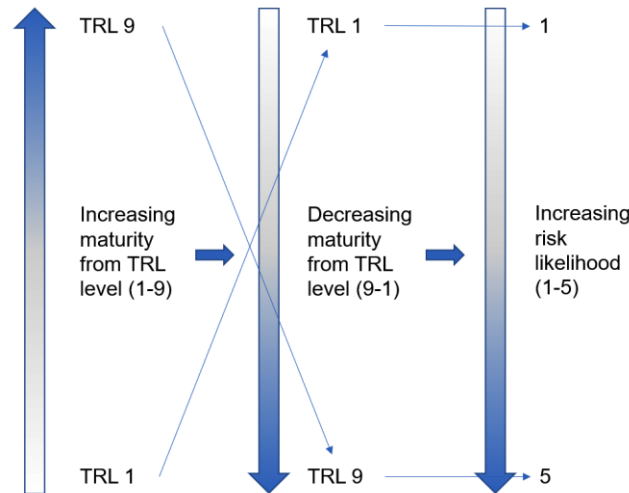
32 33 3.3.2 Technology Integration Risk

34
35 Technology Integration Risk refers to the potential for integrating technology into a system
36 such that all elements, processes and activities satisfy its intended purpose (technical,
37 functional, performance). Several authors have worked on measuring technology
38 integration of engineering systems. The first efforts focused on assessing the effects of new
39 technologies with respect to existing baselines using Pareto Frontiers (de Weck *et al.*,
40 2003).

41 Smaling and de Weck searched for the optimal solution using a component-based design
42 structure matrix (DSM) and fuzzy Pareto frontier for rating optimal solution (Smaling and
43 de Weck, 2007). Suh measures the potential market impact of the technology based on
44 customer value, expressed through utility curves for system technical performance
45 measures (Suh *et al.*, 2010). Recent efforts have seen the use of Technology Readiness
46 Levels (TRLs) to quantify the likelihood of a technological risk of the system components
47 (Garg *et al.*, 2017). Hernandez and Fortin (2018) evaluate the use of N-squared matrices to

1 represent physical or functional interfaces between components of the system, which
 2 provide a measure of impact coupled with an inverted [1,5] TRL scale to obtain a likelihood
 3 score, as shown in Figure 3.

4
 5 **Figure 3** TRL to likelihood inverted scale



6
 7 *Source:* Hernandez and Fortin (2018)

8
 9 The equation to calculate the Technology integration risk is shown below in Equation
 10 2. The values L and U correspond to the lower and upper limits in the A and B scales. X is
 11 a certain value in a scale.

$$12 \quad 13 \quad X_B = \frac{(L_B - U_B)X_A + U_B L_A - L_B U_A}{(L_A - U_A)} \quad (2)$$

14
 15 The total integration risk score is calculated as the sum of the individual scores of all
 16 the components for each system. This simple method can be used to quantify the integration
 17 risk based on the well-known TRL scale; for the Digital Engineering domain, a new
 18 technology could be a new AI module for a PLM system or an advanced IoT module to
 19 track operational data from the field.

20 **4 Implementation and results**

21 We consider MBSE and PLM ontologies as complex systems themselves and model the
 22 corresponding data structures, implying that their entities are system components.

23 We propose a DSM-based methodology for the analysis of Digital Engineering to
 24 support Digital Twin platforms and demonstrate the integration capabilities from the point
 25 of view of their respective ontologies. The following levels of integration are chosen as
 26 representative systems to illustrate the proposed approach: (1) OPM, which allows a
 27 systems designer to effectively represent a complex system of any nature, its function and
 28 behaviour particularly at the conceptual design level; (2) Engineering System (ES/CPM),
 29 which is a CPM-based ontology supplemented by entities necessary for a proper product
 30 definition, such as geometric tolerances and assemblies; and (3) MPM, which represents

1 the transition from the product/system definition to the complete manufacturing process
 2 definition, which can be further integrated with Production Planning, Enterprise Resource
 3 Planning (ERP) and Manufacturing Execution System (MES) on the shop floor.

4 The decomposition of the ontologies presented above into logical components or
 5 entities and the identified integration interfaces are mapped using a DSM. The word
 6 “systems” refers to the ontologies previously presented in section 3 and the word
 7 “components” to the critical entities associated with them. We use simplified
 8 representations of the systems ontologies, but the approach can be used for Digital
 9 Engineering systems of any complexity and comprising thousands of entities.

10 The DSM shown in Figure 4 reflects the interfaces among representative sets of
 11 ontologies’ entities. The matrix layout is based on the following reasoning. The names of
 12 entities are placed down the side of the matrix as row headings and across the top as column
 13 headings in the same order. Interfaces among all components are represented in a binary
 14 mode; however, to further represent mapping rules, a numerical DSM could also be used,
 15 meaning the specification of the relationships is also possible. When there is a choice of
 16 mapping, such specification could make it more concrete, i.e., the type of relationships that
 17 exist or the weight of a specific relationship.
 18

19 **Figure 4** Integrated System - OPM to ES/CPM to MPM

		OPM			Engineering System / CPM										MPM							Technology Readiness Level (TRL)							
		Object	Process	State	Artifact	Feature	Product function	Form	Product behavior	Geometry	Material (E)	Geometry tolerance	Requirement	Flow in product	Assembly	Part (E)	Manufacturing BOM	Part (M)	Process plan	Machine tool	Manufacturing processes	Manufacturing features	Material (M)	Tools	Manufacturing dispersions	Facility	Technology Readiness Level (TRL)	Number of Interfaces	
OPM	Object	1	1	1											1	1	1	1	1								20		
	Process	1	1	1														1	1								12		
	State	1	1	1														1	1	1	1	1					22		
Engineering System / CPM	Artifact	1	1	1	1	1	1	1					1	1	1	1	1	1	1	1								28	
	Feature				1	1	1					1			1	1	1	1				1					18		
	Product function				1	1	1	1				1															12		
	Form				1	1	1				1	1	1					1	1			1	1	1	1		20		
	Product behavior				1	1	1																			1	8		
	Geometry							1										1				1	1	1	1		10		
	Material (E)							1										1				1	1	1	1		12		
	Geometry tolerance							1	1	1								1								1	12		
	Requirement												1							1							4		
	Flow in product													1													4		
	Assembly														1	1	1										14		
	Part (E)															1	1										14		
	Manufacturing BOM																1	1									18		
	Part (M)																	1	1	1	1	1	1	1	1	1	28		
Process plan																		1	1	1	1	1	1	1	1	22			
Machine tool																			1	1	1	1	1	1	1	16			
Manufacturing processes																				1	1	1	1	1	1	14			
Manufacturing features																				1	1	1	1	1	1	20			
Material (M)																					1	1	1	1	1	18			
Tools																					1	1	1	1	1	26			
Manufacturing dispersions																						1	1	1	1	20			
Facility																										12			

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21

1 Mapping within each ontology is performed based on the approach presented below
 2 using the example of the CPM ontology. To map entities within CPM, we analyse the
 3 interconnections between its key entities using the basic data structure in Figure 1. If there
 4 exists a link from one entity i to another entity j , then the values of matrix elements ij
 5 (intersection of column i and row j) and ji are unity. Otherwise, the values of the matrix
 6 elements are left empty. For instance, “artifact” and “geometry” entities do not have a direct
 7 link, as shown in Figure 1; therefore, the matrix elements “artifact-geometry” and
 8 “geometry-artifact” are empty, at the same time the geometry entity is connected to the
 9 form entity and therefore the values of matrix elements “form-geometry” and “geometry-
 10 form” are unity, as shown in Figure 5.

11
 12 **Figure 5** DSM representation of CPM data structure

		CPM								
		Specification	Behaviour	Artifact	Feature	Function	Flow	Form	Geometry	Material
CPM	Specification	1		1						
	Behaviour		1	1						
	Artifact	1	1	1	1	1	1	1		
	Feature			1	1	1		1		
	Function			1	1	1				
	Flow			1			1			
	Form			1	1			1	1	1
	Geometry							1	1	
	Material							1		1

13
 14
 15 The resulting Integrated System is presented in Figure 4 and includes OPM, ES/CPM
 16 and MPM as representative systems of a new Digital Engineering system. To map all the
 17 entities between different ontologies, we check whether the information contained within
 18 each entity is transferred to previous and later stages of the design process, and to which
 19 entities of other ontologies are directly related. As a way to represent a Digital Twin that
 20 translates digital components coming from upstream into physical realities downstream and
 21 vice-versa, we consider bi-directional data exchanges. This DSM should be read “from
 22 column to row” as shown for the CPM example above. In the case of an even partial transfer
 23 of the information contained in the selected entity into an entity of another ontology, the
 24 value of the matrix element is a value of unity, and in the absence, the matrix element is
 25 empty. Thus, matrix elements with the values of unity below the grey areas in Figure 4
 26 indicate the presence of a downstream flow of data related to the considered entity from
 27 conceptual stage to physical reality. Similarly, matrix elements with the values of unity
 28 above grey areas demonstrate the upstream data flow, going from the physical realities to
 29 the digital components. For example, the entity “product function” from the ES/CPM
 30 ontology, could be transferred upstream onto the OPM ontology by being partially
 31 represented by the entity “process” and partially by the entity “state”. The entity “product
 32 function” in ES/CPM, therefore, corresponds to a combined “process” and a “state” to be
 33 fully defined in the OPM ontology. In the DSM, it is presented by a value of unity in the
 34 corresponding matrix elements. Furthermore, the downstream flow of the “product

1 function” entity is represented by a value of unity in the corresponding cell with the
2 “manufacturing dispersions” entity. The rest of the cells remain empty, which means there
3 is no link between the “product function” with other entities of the MPM ontology.

4 Once we have built a synthetic view of the Digital Engineering system through the
5 DSM matrix, we propose to use this representation to analyse the Integrated System with
6 the purpose to help the implementation team of such complex systems and thus reduce the
7 failure rate of such projects.

8 We thus present a method to assess uncertainty in the integration of MBSE and PLM
9 as an analogy with a technology insertion scenario in complex SoS implementations. The
10 integration is addressed from an ontological perspective with selected systems representing
11 the relationships within and between the Digital Engineering systems.

12 Since there is no absolute value of uncertainty that exists yet, the implementation team
13 must take a known existing system as a Reference System. This Reference System is
14 defined from a previous project of known complexity, which can benchmark the
15 development of the new Integrated System. Choosing the right reference is of particular
16 importance for mapping variable elements and tracking and controlling change throughout
17 the product lifecycle phases. To illustrate the proposed Digital Engineering methodology,
18 we use the CPM model developed by NIST as a Reference System because it has system-
19 like elements embedded based on a solid modelling ontology, which can also represent a
20 standalone CAD system. An implementation team could also use a well-known system of
21 its own from its past experience.

22 Our approach places the problem of MBSE and PLM integration into the context with
23 other technology management processes with important variables such as Structural
24 complexity assessment, Technology integration risks, Leap Potential in the market and
25 Pace of the project as defined in section 3.3. These four dimensions are the foundation for
26 building a visual representation of the overall MBSE and PLM integration in an uncertainty
27 dashboard, plotted using the results obtained from a reference “AS-IS” and a desired Digital
28 Engineering system “TO-BE”.

29 The metrics employed to develop the dashboard were briefly introduced in the literature
30 review in section 3.3. Details on the use of each metric and the modifications implemented
31 are discussed below.

32 4.1 Structural complexity

33 The metric selected for this particular dimension is the graph energy-based structural
34 complexity proposed by Sinha and de Weck (2013), whose method and equation were
35 reviewed in section 3.3.1 and are based on substantial industrial use-cases. The results of
36 the complexity analysis based on equation 1 are presented in Table 1.

37 To clarify the terminology between previous work and our current work, we consider
38 the reference and integrated systems as SoS, the analysed ontologies as systems, and the
39 corresponding entities as components. Based on this, we have adjusted the name of CI in
40 the equation from complexity of individual components to complexity of individual
41 systems.

42 To calculate the structural complexity, we first look at the complexity of the individual
43 systems for term CI . In the original metric, the individual complexities of the systems a_i
44 are measured on a scale of $[0,5]$ and computed from NASA’s TRL definitions. As a
45 surrogate scale, we used the inverted $[1,5]$ TRL introduced in section 3.3.2. We first assign
46 TRLs to each of the systems according to the NASA TRL scale. An example of this is
47 presented in Figure 4 on the right hand side of the DSM matrix, for the Integrated System.
48
49

1 The TRLs are evaluated based on expert knowledge and CPM is assigned a TRL of 3,
2 since it has not been fully implemented in industrial applications yet; this is equivalent to
3 a level 4 in the inverted TRL [1,5] scale, which would correspond to a high risk in the
4 industrial project implementation.

5 Similarly, the constitutive systems of the Integrated System are assigned TRLs with
6 OPM evaluated at a TRL of 8, which corresponds to level 2 in the inverted TRL scale;
7 MPM evaluated at a TRL of 6, which corresponds to level 3 in the inverted TRL scale; and
8 as specified above, a TRL of 3 for the CPM-based ES.

9 We then look at the complexity of the interfaces for term C2, which in this study,
10 correspond to data integration, therefore are categorised as informational. For this
11 particular design scenario, the complexity of the individual interfaces is assumed to be 1
12 for both, the Reference and Integrated Systems. These values can be adjusted and assigned to
13 each of the components depending on the level of information available. The number of
14 interfaces is the sum of all the non-zero interfaces inside the DSM.

15 Finally, the internal arrangement of these interfaces corresponds to the energy of the
16 DSM and a normalisation factor for term C3. The normalisation factor is calculated as 1/9
17 (number of entities or components) for the Reference System. A similar process was done
18 to calculate the complexity of the Integrated System.

19 A simple comparison of the complexities is made by calculating the relative change
20 with respect to the reference DSM, as shown in Table 1. The estimated structural
21 complexity increases with the integration of the system. We see an increase by a factor of
22 16 for the total structural complexity. The results show the propagation of change and the
23 increased complexity due to the integration of the new capabilities. This result provides a
24 useful indicator for the implementation team.

25 **Table 1** Structural complexity comparison

	CPM	OPM - ES - MPM
Number of systems	1	3
Number of entities	9	25
Number of interfaces	20	202
Graph energy	10	52
Component complexity	4	9
Interface complexity	20	202
Topological complexity	1	2
Total structural complexity	25	428
Relative change	-	16

27
28
29 *4.2 Technology Integration Risk*

30
31 The metric selected for this particular analysis is the Technology Readiness Levels (TRL)-
32 based likelihood and impact analysis proposed by Hernandez and Fortin (2018), which
33 provides a straightforward way to analyse the interfaces related to the integration risks. The
34 method and equation were reviewed in section 3.3.2.

35 We replaced the N-squared matrices used by the authors with the DSMs previously
36 developed, to account for bi-directional data exchange. To calculate the integration risk,
37 we use the previously assigned TRLs from NASA's definitions, as discussed in 4.1.

1 The number of interfaces is first calculated for each of the entities and summarised to
 2 obtain the number of interfaces of each system. The total integration risk score is calculated
 3 as the sum of the individual scores of all the systems in each SoS. As seen in Table 2, the
 4 estimated integration risk score increases by a factor of 6. The observed scores represent
 5 the increased integration risk between the Reference and Integrated Systems.
 6

7 **Table 2** Technology integration risks comparison

	Likelihood		Impact		Final risk score
	TRL	Likelihood score [1,5]	N interfaces	Impact score [1,5]	
CPM	3	4	40	23	93
OPM	8	2	54	31	47
ES	3	4	156	90	358
MPM	6	3	194	111	278

	CPM	OPM-ES-MPM
Total risk score	93	683
Relative change	-	6

8
 9
 10 **4.3 Leap Potential and Pace**

11
 12 The qualitative dimensions of the Uncertainty Dashboard are based on the definitions
 13 proposed by Shenhar and Dvir (2007) in their NTCP approach to compare and manage
 14 projects, previously reviewed in section 3.3.

15 We adjusted the name of the Novelty metric to Leap Potential, which is a concept better
 16 understood when referring to a competitive industrial environment but preserved the
 17 qualitative assessment scales, as presented in Table 3.
 18

19 **Table 3** Leap Potential and Pace dimensions

<i>Leap Potential—how new is the product to the market</i>	<i>Pace—system urgency and available timeframe</i>
<ul style="list-style-type: none"> -<i>Derivative</i>: Improvement of an existing product -<i>Platform</i>: A new generation of existing product line -<i>Breakthrough</i>: A new-to-the-world product 	<ul style="list-style-type: none"> -<i>Regular</i>: Delays not critical -<i>Fast-competitive</i>: Time to market is important for the business -<i>Time-critical</i>: Completion time is crucial for success-window of opportunity -<i>Blitz</i>: Crisis project- immediate solution is necessary

20
 21 *Source*: adapted from Shenhar and Dvir (2007)

22
 23 The Leap Potential and Pace are assessed by Digital Engineering/PLM systems
 24 implementation experts for major systems, such as MBSE and PLM systems to characterise
 25 the particular implementation project. For our illustrative example, we chose the level of
 26 Derivative for the Leap Potential as presented in Table 1 above, when CPM is considered
 27 standalone; in a possible scenario as a Regular development from a Pace perspective in the
 28 past.

1 The illustrative Integrated System was evaluated as a Platform project for Leap
2 Potential to represent its extensive refinement of current MBSE and PLM systems once
3 fully implemented. We also chose a project Pace as being Time-critical as current needs
4 for such systems are rather urgent.

5
6 *4.4 Uncertainty Dashboard*
7

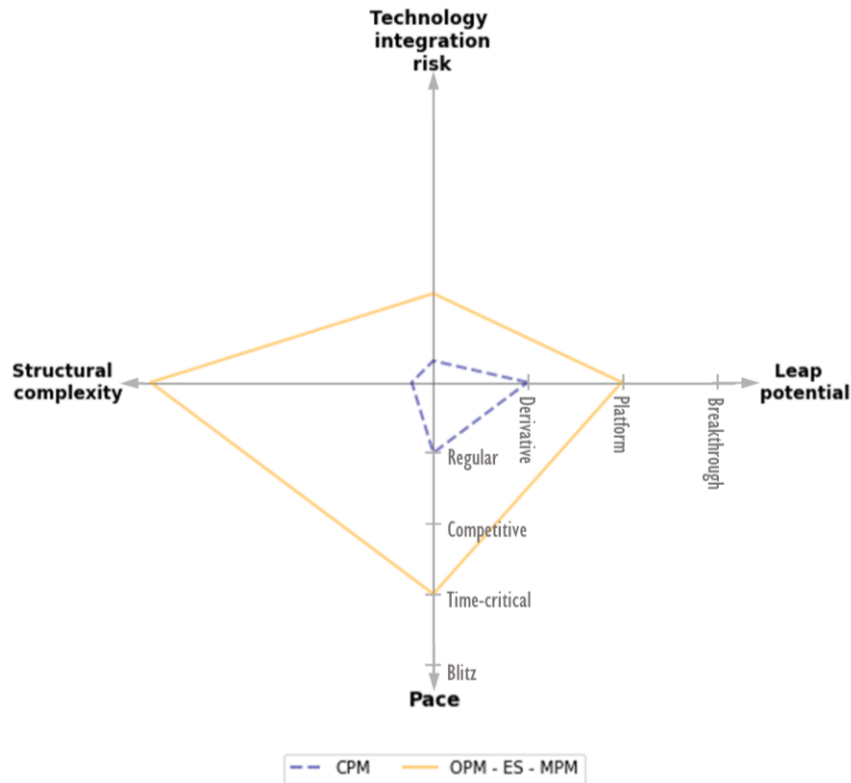
8 The dashboard shown in Figure 6 is plotted using the results obtained from the reference
9 “AS-IS” and the desired Digital Engineering system “TO-BE”. It provides a good visual
10 representation of the MBSE and PLM integration scenario’s overall uncertainty as a
11 combination of these four parameters. The results of the quantitative metrics of the
12 Integrated System are normalised to those of the Reference System and plotted accordingly.

13 The methodology developed and its corresponding dashboard are foreseen as tools that
14 can help an implementation team assess the complexity and technological risks while also
15 taking into account the project pace and the system potential in a competitive market. A
16 concurrent conceptual team could use this dashboard in an interactive mode while the
17 various subsystems or even a complete Digital Engineering System is being defined. The
18 selection of the Reference System is essential as it provides the team with a known
19 benchmark.

20 The area within the graph on the left-hand side of the diamond can be used to quantify
21 the overall uncertainty of the project as a combination of structural complexity, technology
22 integration risks and project pace. On the other hand, the complete area within the diamond
23 is proportional to the potential benefits of the system since complexity and risks are not
24 fundamentally negative. When managed properly, the structural complexity can be
25 considered as a barrier to entry for competitors, the technology integration risks as a
26 technological advantage and the pace as early market entry.

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1 **Figure 6** MBSE and PLM integration Uncertainty dashboard



3 **5 Discussion**

4 As described above, three new approaches and tools to support the definition and
5 implementation of Digital Engineering systems have been presented. These approaches and
6 tools are proposed to reduce epistemic uncertainty and complexity in these types of
7 complex systems that aim to support Digital Twin platforms.

8 We estimate that part of the epistemic uncertainty in current PLM systems comes from
9 the current emphasis of ontologies on basic language constructs such as UML, which are
10 correct in their definitions but are too far from the reality of CPH systems. The result of
11 such approaches based on UML generates excessive complexity and epistemic uncertainty
12 in current MBSE and PLM systems. As a first approach to reduce uncertainty in PLM and
13 Digital Engineering systems, we propose to use OPM, which is a fundamental ontology
14 supporting the core definitions of systems and is particularly well suited to represent CPH
15 systems. In the particular example presented, through the defined set of entities, which are
16 as object, process, and state, the integrated systems based on OPM, ES/CPM and MPM can
17 be easily analysed, as demonstrated in Figure 4. In the DSM, it is easy to see how the
18 various entities of ES/CPM and MPM relate to the OPM entities. One can easily see that
19 the ES/CPM ontology has correspondences with “Process” and “State” entities of OPM,
20 which are absolutely required for proper system behaviour representations. Such an
21 approach is fundamentally universal, leaving room for usage of any other meta-model. For
22 example, we foresee the integration of a SysML 2.0 ontology with OPM as a potential

1 future system level definition. The clarity of the OPM model allows the integrated model
2 to be solidly grounded on a system fundamental reality and the DSM representation of the
3 integrated model to be easily understood.

4 The proposed DSM methodology, which represents our second proposed approach,
5 demonstrated that it is a powerful method to simplify the analysis of the integration of the
6 various systems and visualise their relationships. As mentioned above, the relationships
7 supporting the flow of information from the conceptual stage to the physical reality are
8 represented below the diagonal. The relationships representing the feedback from the
9 physical reality to the digital definition are represented all above the diagonal of the DSM
10 matrix. The Digital Twin definition with its corresponding entities and relationships can
11 thus be fully represented within the DSM based on the various individual ontologies and
12 their relationships.

13 The DSM approach for the integration of the various ontologies forming a Digital
14 Engineering system also allows the integration of various types of systems that are
15 complementary and do not necessarily have to be defined from a unique data structure,
16 such as an Engineering Master Model. As an example, the “part” relationships in the MPM
17 system do not have to correspond exactly to those of the ES/CPM system, as they reflect
18 the manufacturing process and plant information which will need to be further integrated
19 with the ERP system for production planning, manufacturing and operations/maintenance
20 system. The definition of the various relationships between the ontologies within the DSM,
21 allows for the inclusion of mapping rules by using numerical values that could correspond
22 to a selected set of relationships. The DSM approach has been used extensively for
23 industrial cases and there exists multiple algorithms to analyse and reorganise the elements
24 of the matrix as presented by Eppinger and Browning (2012). We foresee this method as a
25 way forward to use integrated ontologies as concrete implementation tools to improve the
26 clarity of digital systems and thus reduce significantly their complexity and epistemic
27 uncertainty.

28 For our third approach, at the level of the implementation of the integrated system,
29 knowledge of the overall system architecture is absolutely critical to be able to quantify
30 and track uncertainty in Digital Engineering systems. There may be systems that are more
31 complex than others, and their respective development team should be able to quantify and
32 track such uncertainty in order to be successful.

33 Understanding the uncertainty of the design also gives us an idea, whether the design
34 as such is comprehensible for humans. Quantifying uncertainty would give an idea of
35 whether the problems are inherent in the design or somewhere else (i.e. the level of
36 expertise or experience of the developing team).

37 The DSMs of the systems represented in Figure 4 and Figure 5, show fundamental
38 differences in the density and connectivity of the interfaces, which are attributed to the
39 ontologies in the Integrated System. The individual connections increased in number, thus
40 reflecting in a higher degree of interconnection. The increased graph energy and the
41 topological complexity of the Integrated System presented in Table 2, indicate that the
42 system is more complex and distributed than its Reference System by a factor of 16, which
43 provides an interesting measure for the implementation team and to quantitatively compare
44 various implementations.

45 The DSMs were created from an abstracted view of the elements to provide the ability
46 to assess the complexity as well as the connectivity across PLM and MBSE systems. To
47 illustrate the proposed Digital Engineering methodology, we use the CPM model as a
48 Reference System. However, we foresee a more complex STEP-based Reference System
49 for more industrial implementations, since nowadays almost every major CAD/CAM
50 system contains a STEP module for managing technical product data. However, the number

1 of entities and their interconnections contained in the STEP AP's is much greater than in
2 CPM and therefore for greater visibility of the proposed approach CPM is a more
3 appropriate ontology. However, a balance is needed in having sufficient detail to perform
4 the required analysis, without making the DSM generation more complicated. The DSM
5 reflects the system level decomposition. The connectivity of the elements is important to
6 map value delivery upstream. A 2-level decomposition may be good enough for comparing
7 engineering systems with similar goals.

8 PLM systems become increasingly complex and thus uncertain due to growing
9 demands to model and analyse CPH systems within an Industry 4.0 perspective. Systems
10 are hard to design and maintain, and using a systems perspective into their definition can
11 decrease their complexity while improving their usefulness.

12 The application of the methodology demonstrated the impact of uncertainty
13 propagation in structural complexity estimation. This is manifested as we go from the "AS-
14 IS" to the "TO-BE" systems.

15 6 Conclusion

16 We have demonstrated the integration path of MBSE and PLM methods and solutions. In
17 particular, we quantified epistemic uncertainty in the integration of these methods. To do
18 this, we applied Systems Engineering approaches and tools, namely, OPM and DSM, to
19 the integration of MBSE and PLM systems themselves. We consider ontologies such as
20 OPM, CPM, and MPM as systems and their entities as systems components.

21 Throughout our paper the DSM representation has been applied to assess system
22 ontologies and support the implementation of any MBSE, PLM or Digital Engineering
23 approach through an uncertainty dashboard. In summary, our work proposes an elegant yet
24 powerful basic methodology which can reduce the complexity and thus the uncertainty of
25 very complex Digital Engineering environments and improve significantly their chances of
26 successful implementation. We argue that this approach can be used for Digital
27 Engineering systems of any complexity regardless of the number of systems and entities
28 composing the integrated system.

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